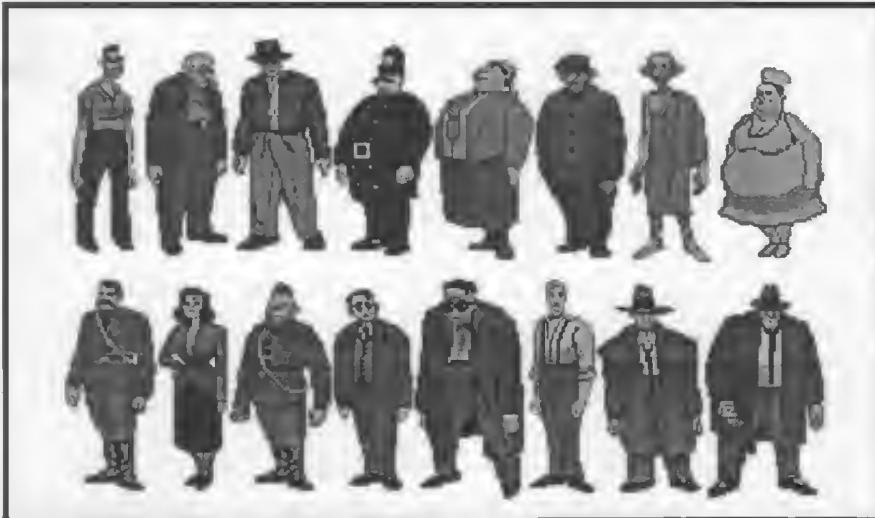


64
90

CAST 1



Priority

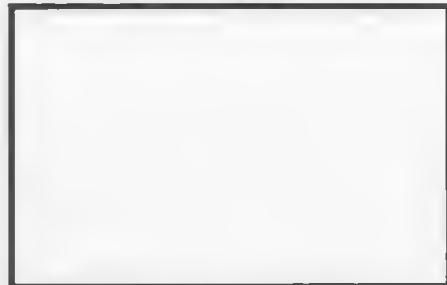


Check List

Backgrounds BW
Backgrounds Color
Object States
Animations



Room Specific Tasks



Room description



Perspective

What happens here



Doors to...



Actors



Sounds



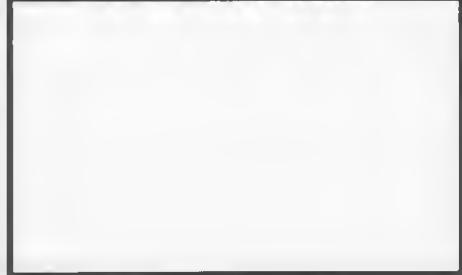
Special Case Animations



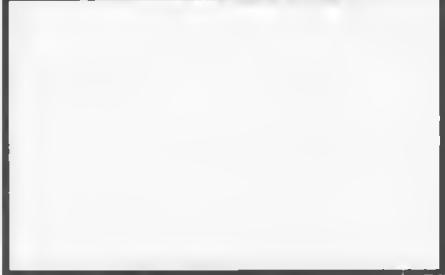
Pickupable objects



Multiple State Objects



Touchable objects



Dialogs



CAST 2



Priority



Check List

Backgrounds BW
Backgrounds Color
Object States
Animations



Room Specific Tasks



Room description



Perspective

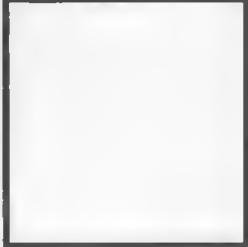
What happens here



Doors to...



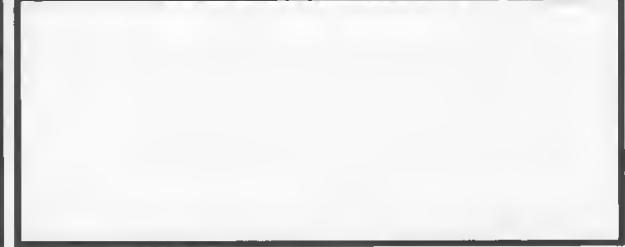
Actors



Sounds



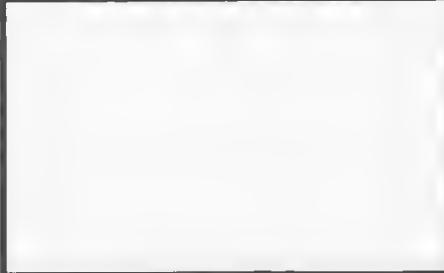
Special Case Animations



Pickupable objects



Multiple State Objects



Touchable objects



Dialogs

